



## SEK ECUADOR INTERNATIONAL SCHOOL

### VIRTUAL REALITY CONTEST

**THEME:**

“Identify Places”

**ORGANIZED BY:**

- Computer Science and Dynamic Expression Departments.
- Responsible: Computer Coordinator ([magus.almeida@sekquito.com](mailto:magus.almeida@sekquito.com))

**MODALITY:**

- On Campus, (1 participant per delegation)

**PARTICIPANTS:**

- One category.
- All enrolled students.

**OBJETIVES:**

- Identify places through virtual reality.

**TECHNIQUE:**

- Identify five levels of difficulty.

**MATERIAL:**

The host school will provide the virtual reality equipment.

**WORK METHODOLOGY:**

- The students will use virtual reality glasses to identify 5 scenes, places or situations.

**REGULATIONS:**

- Each delegation will have 20 minutes to complete this activity.

**EVALUATION SYSTEM:**

Identify the places:

1 point for every place, scene or character identified. In case of a tie, there will be 5 additional simulations.

The delegation with the highest score will win.